

Mille Lacs Band of Ojibwe Indians Gaming Regulatory Authority Detailed Gaming Regulations

BONUS SYSTEMS AND GAMING DEVICES WITH BONUS FEATURES

Document No. DGR - 11b

Effective: September 11, 2008

- I. SCOPE. This section includes the Detailed Gaming Regulations for Video Games of Chance Bonus systems, to be regulated and played in compliance with Title 15 MLBSA, the Fifth Amendment to Technical Standards in Tribal-State Compact for Control of Class III Video Games of Chance and these Detailed Gaming Regulations.
- **II. FORMAL SUBMISSION.** Prior to implementation of bonuses for Video Games of Chance, formal submission to and written approval must be received from the Gaming Regulatory Authority, who may unconditionally approve, require additional constraints be placed on the promotion to resolve any issues, or disallow the promotion.

III. DEFINITIONS.

- **Section 1.** "Bonus Systems" are comprised of gaming devices that are configured to participate in electronically communicated bonus award payments from a host system, and the host system that controls the bonus award issuance parameters. The bonus host system provides designated gaming devices with additional features that entitle players to special Bonus Awards based on events triggered by the gaming device. (i.e. nth coin in, double or triple jackpots during specified time.)
- **Section 2.** "Bonus Awards" are based on specific gaming device events or an external trigger that is not based on patron account activity. Bonuses are delivered to the gaming device via protocol commands as direct credits to the gaming device while the patron is playing and are in addition to the pay tables described on the device.

IV. GAMING DEVICE(S) WITH A BONUS FEATURE REQUREMENTS.

- **Section 1.** <u>Configuring Bonus Transactions on a Gaming Device.</u> Since gaming devices with bonus features would impact the electronic accounting meters, configuration settings must be secured for any gaming device that allows bonusing as a selectable feature.
- **Section 2.** <u>Identifying a Bonus Device.</u> A patron shall be able to identify each machine that supports the promotion by means left to the discretion of the Band (e.g. remove display menu items that pertain to bonus operation for gaming machines not participating; provide a host message indicating bonus capability; or a specific sticker on gaming machines to indicate either participation or non-participation.).
- Section 3. <u>Methods of Bonus Award Notification</u>. The method of bonus award notification can include any combination of host messaging, sounds, or visual indicators as long as deemed acceptable by the Band. Since bonus awards are paid directly to the gaming device the gaming device itself shall reflect the amount of bonus awards. Additionally, electronic accounting meters, and logs will reflect all bonus transactions
- **Section 4.** <u>Disclaimers and Feature Expiration</u>. Any disclaimers such as bonus expiration and their display to the public are also left to the discretion of the Band, as they will likely be non-uniform across specific manufacturer implementations.
- V. CENTRAL SYSTEM SECURITY REQUIREMENTS. The rules within this section shall be implemented by the host system to allow for securely changing of any of the associated parameters. Additionally, the communication process must be robust and stable enough to secure each bonus



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transaction such that failure event(s) can be identified and logged for subsequent audit and reconciliation.

Section 1. <u>Modification of Critical Parameters</u>. All changes to parameters that may impact bonus redemption frequency or amount must be logged indicating:

- A. Who made the change;
- B. The altered parameter;
- C. The time and date of change;
- D. The parameter value before and after the change;
- E. The reason for the parameter adjustment.
- **Section 2.** <u>Prevention of Unauthorized Transactions.</u> The following minimum controls shall be implemented by the host system to ensure that games are prevented from responding to commands for crediting outside of properly authorized Bonus transactions (hacking):
 - A. The network hubs are secured (either in a locked/monitored room or area) and no access is allowed on any node without valid login and password;
 - B. The number of stations where critical bonus application or associated databases could be accessed is limited;
 - C. The users who have the requisite permission levels/login to adjust critical parameters are limited;
 - D. Procedures shall be in place on the system to identify and flag suspect player and employee accounts to prevent their unauthorized use to include:
 - 1. User roles or procedures are established in promotional parameter configuration applications, which enforce logical separation of controls to discourage obvious misbehavior.

Section 3. <u>Background Checks.</u> All system personnel having control over, or who provide maintenance to the promotional system shall be subject to the background investigation/fingerprint process as required in DGR 7.

- **Section 4.** <u>Diagnostic Tests on a Bonus Gaming Device.</u> Controls are placed on any diagnostic functionality available at the device/system such that all activity would reflect a specific account(s) and the individual(s) tasked to perform these diagnostics whereby all bonus diagnostic activity that effect the gaming machine associated meters may be audited by the Gaming Regulatory Authority.
- **Section 5.** <u>Loss of Communication</u>. If communication between the accounting system and the gaming device is lost, a message must either be displayed to the patron or available under diagnostics either at the game or within the online system which would indicate the reason for bonus failure due to communication error.

VI. CENTRAL SYSTEM AUDIT TRAILS.

- **Section 1.** <u>Bonus Transaction Logs.</u> The central system shall have the ability to produce logs for all complete bonus transactions to include the same information required on gaming machine audit logs and capable of being filtered by:
 - A. Machine number;
 - B. Date/Time;
 - C. Type.



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Section 2. <u>Investigations.</u> For the purpose of facilitating investigation of criminal conduct, the following reports will be available to appropriate law enforcement agencies for review:

- A. Bonus Transaction;
- B. Bonus Activity by Machine Summary;
- C. Bonus Activity by Machine Detail;
- D. Meter Verification Detail;
- E. Bonus Adjustment;
- F. Bonus Adjustment by Adjustor; and
- G. Bonus Adjustment Detail.
- H. If other Bonus system reports are judged as being of potential benefit in the criminal investigation process, they will also be made available for review.

Section 3. <u>Financial Reports.</u> The system shall have the ability to produce the following reports:

- A. Bonus summary and detail reports, which include transaction information indicating:
 1. Date and Time;
 - Date and Time,
 Gaming machine number:
 - 2. Gaming machine number
 - 3. Amount;
 - 4. Type of Bonus.
- B. Bonus Meter Reconciliation Summary and Detail Reports. These reports shall provide reconciliation of each participating gaming machine bonus meter(s) against the host system's bonus activity.
- C. Auditing Report. This report shall provide modification details whenever critical parameters are modified

History. Approved by Band Assembly on September 11, 2008.

Changes to formatting where applicable.; Change to IV section 4: Delete "Qualifying parameters and / or frequency of events and any specific information relevant to the award type (e.g. the card reader bezel lighting a specific color to indicate a patron had qualified for a bonus award.)"; Change to V section 2(D): Add "shall"; Change to V section 3: Change "conveyed" to "required" approve by the Gaming Regulatory Authority on April 8, 2011. **Effective date of changes April 8, 2011.**